Entropy statistics on six piece EGTB "6Ftypes" as of 15 September 2011

Kxx+Kxx white to move
Kxx−Kxx black to move

Height of white line varies as cube root of table entropy

KRR+KNP
KBP+KNN
KRP−KNN
KRR−KNP
KQQ−KQP
KRR+KBP
KBBN−KP
KRN−KBB
KRNN+KQ
KRRP−KQ
KQRB−KP
KRN−KBN
KRRN−KQ
KRP−KRP
KQBB−KP
KQR+KPP
KBN+KBN
KQRR−KP
KNN−KNP
KNN+KNP
KQQ+KQP
KQN−KRR
KQB−KRR
KBB−KBB
KRBB+KP
KRB−KBN
KRBP−KR
KQQ+KRP
KQQ−KQN
KBNP+KR
KQQR−KP
KNNN−KR
KRRN+KP
KBB+KBN
KRR+KRB
KQQ+KNP
KBBN−KR
KQQQ−KP
KRB+KBN
KNN+KNN
KNNP−KB
KQQQ+KR
KBBB−KR
KBBN+KR
KRRR+KP
KRN−KNN
KQRB+KP
KBB−KNN
KBB+KNN
KQQB+KP
KBBP+KN
KQQR+KP
KRNP−KN
KRB−KNN
KQQQ+KP
KBBN−KN

H(DTx), black to win

Shannon H(DTx), white to win

Winnable
0.001
0.010
0.100
0.500
0.900
0.990
0.999

Win ratio (decisive)
0.2
0.4
0.6
0.8
1.0